

Bringing together graphic design, web design, motion, print, and coding to elevate brands.

## **SUMMARY**

Transforming concepts, data, and information into visually compelling formats that effectively communicate goals and ideas. 15+ years of experience creating captivating images, videos, and interactive content. Consistent commitment to achieving the optimal balance of form and function. Created award winning content for clients including Marvel, Pixar, Disney, HBO, FX, ABC, Fox, CBS, National Geographic, Warner Bros, Activision, Sony, Legendary, Lucasfilm, DreamWorks, Mattel, and more.

## **WORK EXPERIENCE**

Designer

**Keokee Media + Marketing** 

Sandpoint, ID

2023 - 2024

- Web page design, WordPress, Elementor, forms, CRM integration.
- Branding/Logo design, print design, graphic design, vehicle wrap design.

# **Contract Designer & Developer**

justinbenoit.com

Los Angeles, CA

2018 - 2023

- Graphic, social media and motion design, video ads, print design, art direction, logo design, web design & development, banner ads.
- Designed assets for an audience reach over 30 million viewers.
- Companies include R&CPMK, CBS Interactive (Paramount+), Midnight Oil Agency, and Boojum Group.

# Social Media Designer & Rich Media Developer

**Think Jam** 

Los Angeles, CA

2016 - 2018

- Led the design on multiple TV and film ad campaigns. Created marketing assets for a wide variety of brands in a fast-paced production environment.
- Social media design, banner ads, rich media development, quote cards, countdown cards, motion graphics, animated key art, video, web, and print.
- Clients: HBO, Warner Bros, Marvel, Fox, ABC, Harry Potter, Lionsgate, FX.

## Contract Graphic / Motion Designer, & Developer

justinbenoit.com

Los Angeles, CA

2014 - 2016

- Art direction, digital ad design, rich media and banner ads, graphic design, social media, page takeovers, motion design & animation, typography.
- Agencies include Arsonal, Wildlife, Leroy & Rose, and Part 4.
- Clients include Netflix, HBO, TNT, Amazon, National Geographic, UFC, CBS.

# **Designer & Developer**

**HVACRedu** 

Los Angeles, CA (remote)

2010 - 2013

- Designed and developed technical simulations. Built training exercises, educational games, animations, and e-learning applications.
- Created logos, icons, web assets, print design, and other visual branding.
- Built a fully immersive 3D online Unity training game. Coded the game logic, designed and built all UI & UX, and created all sound design.

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# **SKILLS**

Adobe Creative Cloud (Photoshop, Illustrator, InDesign, After Effects, Premiere Pro, Audition, Animate, Dreamweaver)

HTML, CSS, JavaScript

Microsoft 365, Keynote, Figma, Canva

**Digital Design**, Graphic Design, Art Direction, Typography, Iconography, Vector Graphics

**Web**, Design & Development, UI, Front-End, WordPress, Landing Pages, Mass Emails

**Social Media Design**, Digital Advertising, Banner Ads, Rich Media

**Motion Graphics**, Motion Design, Video Editing, 2D Animation, Animated Key Art, Sound Editing

Branding Design, Identity, Logos

**Photo Editing**, Retouching, Compositing, Size Conformations

**Print Design**, Presentations, Invitations, One-Sheets, Look-books, Pitch Decks, Brochures, Flyers

## **EDUCATION**

**University of California San Diego BA** in "Interdisciplinary Computing and the Arts"

## ADDITIONAL WORK HISTORY

Interactive Developer
Trailer Park 2009 - 2010

**Interactive Developer** 

Crew Creative Agency 2008 - 2009

Senior Interactive Programmer Icandy Interactive 2007 – 2008

**Senior Developer** 

**Technicolor Creative** 2005 – 2007